

"Everybody is talented because everybody who is human has something to express"

-Brenda Ueland

And the canvas is ready for the colours to be filled. Sarvodaya Central Vidyalaya cordially invite our little buds to be a vibrant part of our school youth festival, RHYTHM 2K24. The **Non-Stage Events** will be conducted on 16th and 19th August 2024 and the Stage Events on 22st and 23nd of August 2024. Showcase your creative ambition and drive. Express yourself through a diverse range of genres...

Opening new realm of exposure, to build empathy and contextual understanding, being competitive and compassionate at the same time and to deriving the pleasure of participation.

Come, let's make memories together....

CATEGORIES

The competitions for various events are conducted in six categories based on the class in which a student belongs :

Blooming Buds:

Class LKG & UKG

> Butterflies:

Class I & II



GENERAL INSTRUCTIONS

The link for registration and the guidelines to be followed are given in the School Website and in the class WhatsApp groups. Students are requested to go through the guidelines and register for the events. Registration link:

Last date of registration on or before - 8th August 2024

- 2. Student who belongs to **BLOOMING BUDS & BUTTERFLIES** can take part in 2 non- stages & 1 stage items (3 items only)
- 3. Even if there is only one entry for an item, the competition will be conducted.
- 4. Once registered for an event, participation is mandatory.
- 5. Students have to ensure that the online registration is done only ONCE.
- 6. The participants have to adhere to the rules of the Kalotsav.
- 7. Prizes will be distributed only during common school assembly.

BLOOMING BUDS (CLASSES – LKG & UKG)

ITEM CODE	EVENTS	TIME
	STAGE ITEMS	4
KG 01	Action Song-Malayalam	3 mts
KG02	Action Song -English	3 mts
KG03	Story Telling - Malayalam	3 mts
KG04	Story Telling - English	3 mts
	NON STAGE ITEMS	
KG05	Abstract Reasoning	3 mts
KG06	Pencil Drawing	60 mts
KG07	Colouring	30 mts
KG08	Clay Modelling	45 mts
KG09	Memory Retention	5 mts
KG10	Show & Tell - English	2 mts
KG 11	Show & Tell - Malayalam	2 mts

RHYTHM 2K24

BUTTERFLIES (CLASSES – I & II)

ITEM CODE	EVENTS	TIME
1	STAGE ITEMS	
LP01	Recitation – Malayalam	3 mts
LP02	Recitation – English	3 mts
LP03	Recitation – Hindi	3 mts
LP04	Story Telling – Malayalam	3 mts
LP05	Story Telling – English	3 mts
LP06	Light Music	3 mts
LP07 🔨	Folk Dance	5 mts
	NON STAGE ITEMS	2
LP08	Abstract Reasoning	3 mts
LP09	Pencil Drawing	60 mts
LP10	Colouring	30 mts
LP11	Clay Modelling	45 mts
LP12	Memory Retention	5 mts
LP13	Show & Tell - English	2 mts
LP 14	Show & Tell - Malayalam	2 mts

RULES FOR SPECIAL EVENTS

1. Folk Dance: Thalam, Abhinayam, Vesha Vidhanam, Chuvadu Vaipu,

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ITEMS, INSTRUCTIONS AND JUDGEMENT CRITERIA:

BLOOMING BUDS: LKG & UKG

1. Action song Malayalam/English : Right pronunciation,

clarity & appropriate actions, expressions. No introduction

should be given for the action song.

2. <u>Story Telling – English & Malayalam</u> : Right Pronunciation, expression, voice modulation & moral value

- Appropriate gestures/ actions are allowed.
- The Moral should be stated by the participant.
- No costume related to or supportive of the story may be worn by the participants.

3. <u>Pencil Drawing</u>: Creativity, neatness, composition

- A4 size paper will be provided.
- Topic will be given one week earlier.
- Shading is not allowed.

4. Colouring : Colour combination, Neatness and Skill

- A given picture is to be coloured using appropriate wax crayons.
- Oil pastels or plastic crayons are not allowed.

5. Abstract Reasoning:

- The Participants will be given jigsaw puzzle of 15 pieces.
- The final picture will be shown for 1 minute before the children start working on the puzzle.
- Parts of a picture will be scattered.
- The child has to rearrange it as per the original picture.
- The children who finish maximum within the given time with perfection win.

6. Memory Retention:

- Twenty Items will be displayed on a table.
- The child can have a glance at these items for 2 minutes.
- The child will be led out of the room & asked to recollect the names of the items.

- The child may name the item either in English or Malayalam.
- The child who recollects the maximum number of items within stipulated time secures 1st Position
- If more participants recollect within the stipulated time, the one who finishes in the least time will win the First Position.
- 7. <u>Clay Modelling</u>: Creativity, Originality, Neatness, Perfection.
 - The child has to make a model out of synthetic clay.
 - Clay of three colours of 100gms each can be used.
 - Extra fittings of foreign materials are not allowed.
 - No mould should be used. One tool can be used.
 - The child can make only one object.
 - If it is a theme the objects should be connected and presented as one.
 - Participant will be disqualified, if the weight of the clay exceeds the specified limit.

8. Show & Tell: Knowledge of the topic, confidence, spoken language, fluency

- Objects familiar to the participants are kept in a bag. Objects are common to all participants
- Child has to pick an item and say a few sentences about it in English

ITEMS, INSTRUCTIONS AND JUDGEMENT CRITERIA

BUTTERFLIES: Classes I & II

- 1. <u>Recitation</u> Malayalam/English/Hindi: Right pronunciation, clarity & voice modulation.
- 2. Story Telling English & Malayalam: Right

Pronunciation, expression, voice

modulation, & moral value

- Appropriate gestures/ actions are allowed.
- The moral should be stated by the participant.
- 3. <u>Pencil Drawing</u>: Creativity, neatness, composition
 - A4 size paper will be provided.

- Topic will be given on the spot.
- Shading is not allowed.

4. <u>Colouring:</u>

- Colour combination, Neatness and Skill
- A given picture is to be coloured using appropriate wax crayons.

5. Abstract Reasoning:

- The Participants will be given jigsaw puzzle of 20 pieces.
- The final picture will be shown for 1 minute before the children start working on the puzzle.
- Parts of a picture will be scattered.
- The child has to rearrange them as per the original picture.
- The child who finishes/arranges maximum pieces within the given time with perfection secures First position.

6. Memory Retention:

- Twenty Items will be displayed on a table.
- The child can have a glance at these items for 2 minutes.
- The child will be led out of the room & asked to recollect the names of the items.
- The child may name the item in English
- The child who recollects the maximum number of items within stipulated time
- secures First Position.
- If more participants recollect within the stipulated time, the one who finishes in the least time will win the First Position.
- 7. <u>Clay Modelling</u>: Creativity, originality, neatness
- The child has to make a model out of the synthetic clay.
- Clay of three colours of 100gm each can be used.
- Extra fittings are not allowed.

- No mould should be used. One tool can be used.
- The child can make one or more than one object but it should be perfect.
- Participant will be disqualified, if the weight of the clay exceeds the specified limit

8. <u>Show & Tell</u>: Knowledge of the topic, confidence, clarity

- Familiar objects will be kept in a bag.
- Child has to pick an object/take a lot and say a few sentences about it in English

9. Light Music: Sruthy, Raga, Bhava & Thala

Film, Album, Devotional songs are not allowed. The participants are allowed to have expressions, node or shrug. Hand movements are not allowed.



Scan QR code to register

For details kindly contact

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